

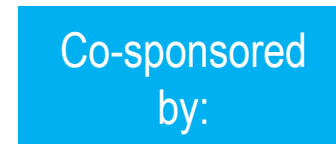
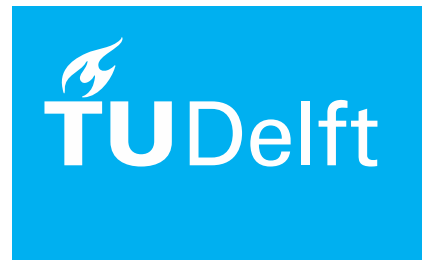
Distributed Computer

Systems = Making Computer

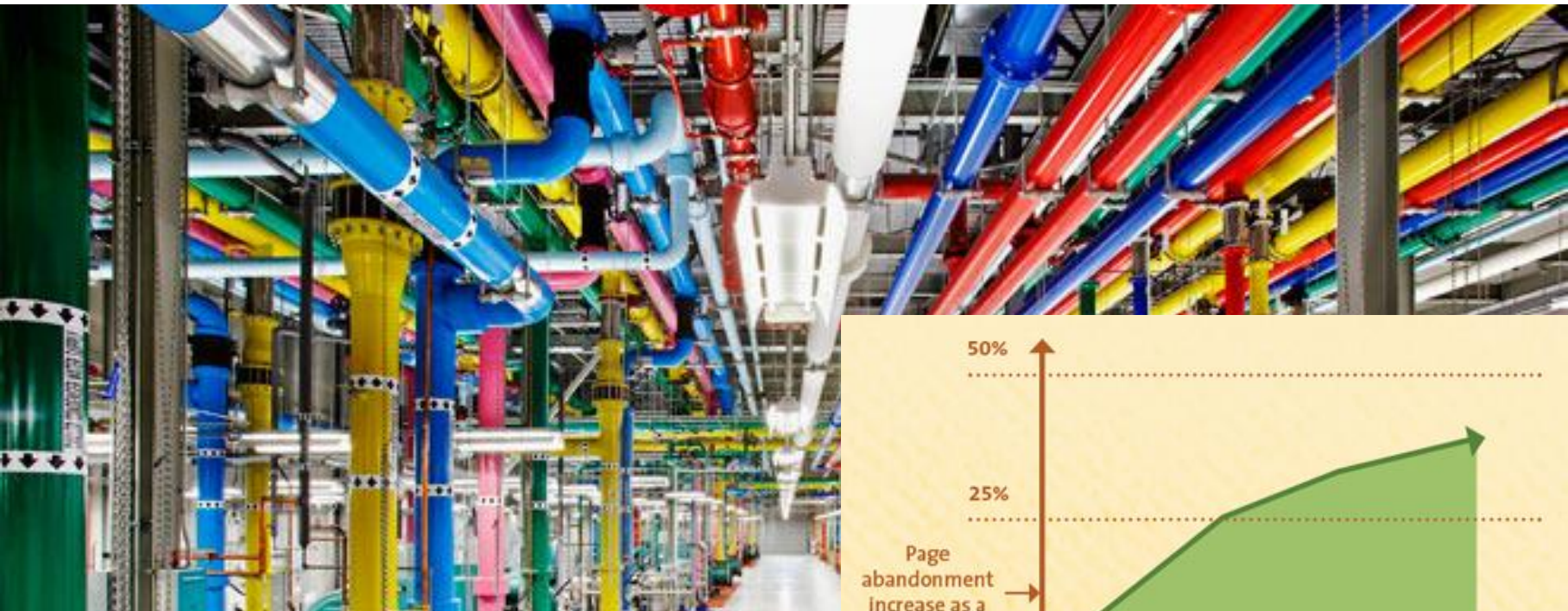
Systems Scalable, Reliable,

Performant, etc., Yet Able to

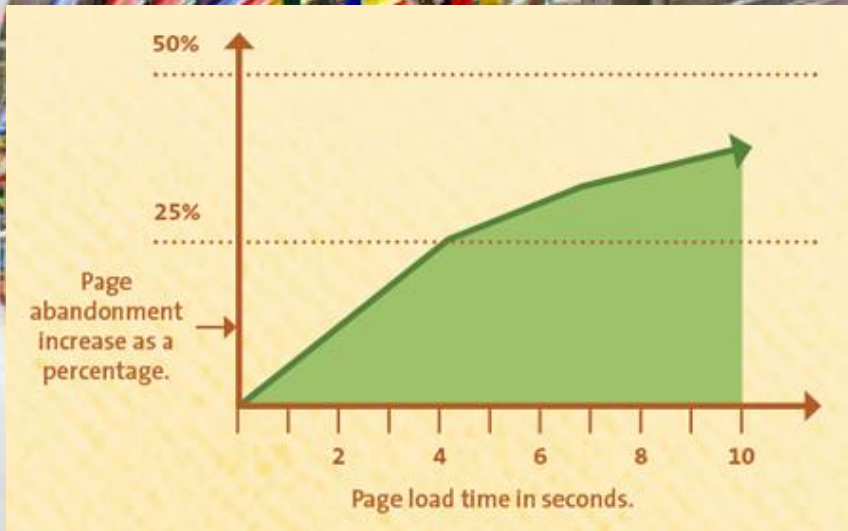
Form an Efficient Ecosystem



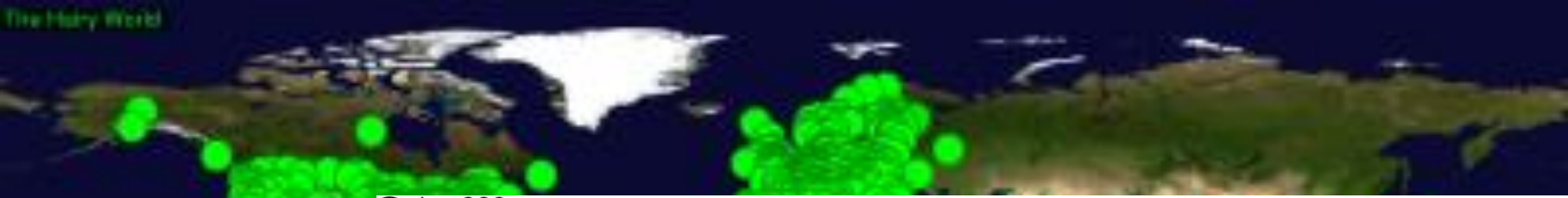
Prof. dr. ir. Alexandru Iosup



Datacenters at Google



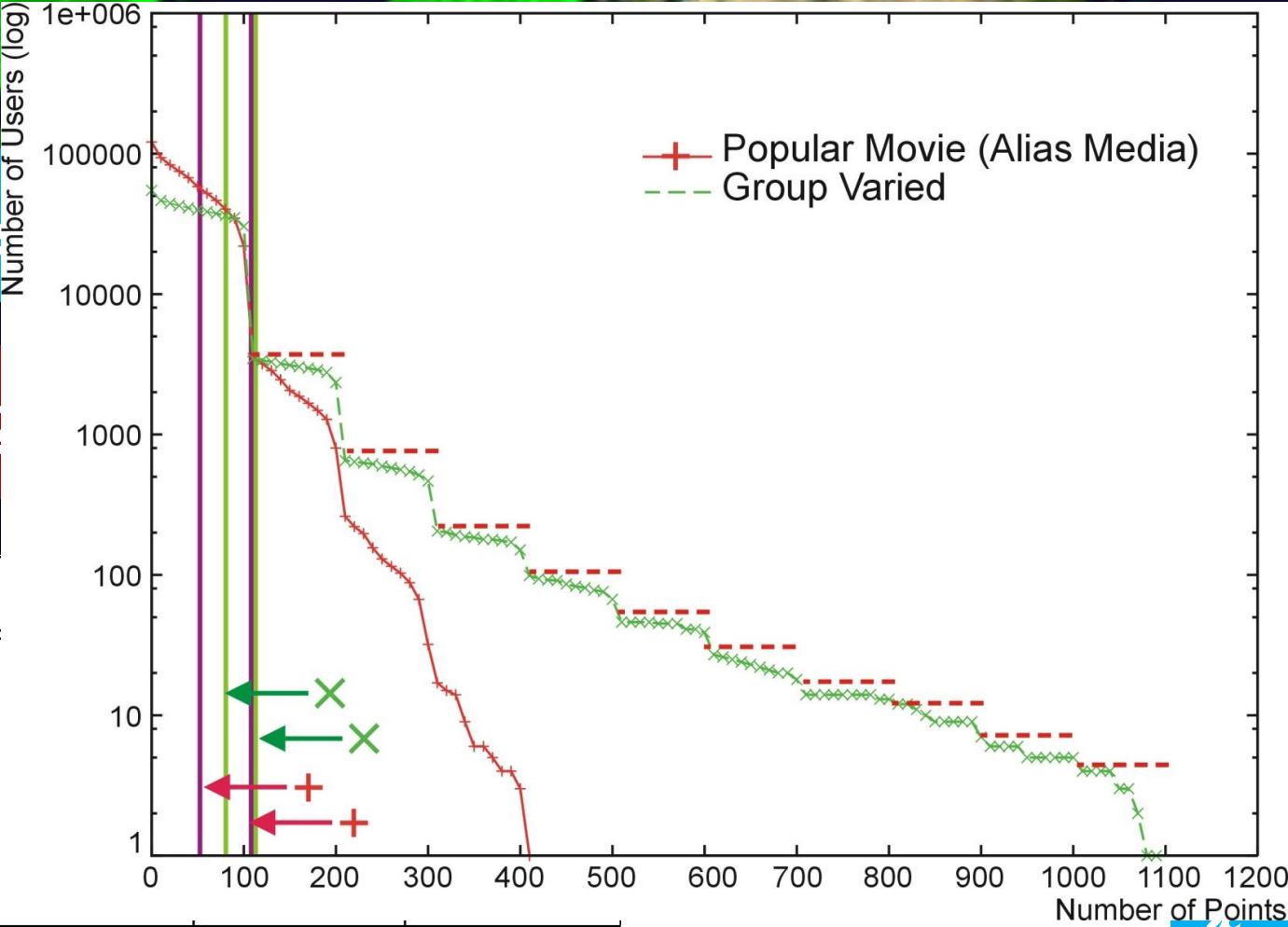
0.4s delay would lose 8 million searches/day



BitTorrent is

Is it robust?

	All
Min	13 B
Q1 B	61.17 MB
Median	366.77 MB
Mean	1.50 GB
Q3 B	1.05 GB
Max	423.55 GB
StdDev	5.18 bn
Sum	3.43 PB



Why Distributed Computing Systems?

- The Internet, email, cloud storage, ...
- Media/Web Services and Search (and P2P File-Sharing)
- Banking systems
- Most IaaS clouds, Big Data systems
- High-Performance Computing: a cure for cancer, weather prediction, tsunami alerts, making a new car/plane/...,
- Plain Resources: Computation, Backup and Storage, etc.

*“In my daily work, I work on **very large, complex, distributed systems** built out of many Python modules and packages.”*
- Guido van Rossum

What Makes Distributed Computing Challenging?

- Failures
- Inconsistent State
- Scalability
- Multi-tenancy
- ... Everything is difficult:
distributed debugging, distributed resource management, ...
- Active research area, industry needs advances and hires graduates

*“You know you have a **distributed system** when the **crash** of a computer you’ve never heard of stops you from getting any work done.”*

- Leslie Lamport

Course Goals

Lectures

1. Explain the basic concepts, objectives, and functions of distributed computing systems, e.g., communication, resource management and scheduling, data consistency, fault-tolerance, performance
2. Compare distributed computing with other computing paradigms
3. Identify the different flavors of modern distributed systems
4. Analyze the trade-offs inherent in the design of modern distributed systems
5. Design your portfolio distributed-system, with many basic and some complex operations of modern distributed systems
6. Implement your portfolio distributed-system
7. Analyze your portfolio distributed-system

Seminar

Design

Lab

Course Topics (Lectures, Weeks 44-51)

Week 44

1. **Introduction** to distributed computing systems

Week 45

2. **Architecture**: distributed workloads and resource management, scheduling mechanism and policy

Week 46

3. **Communication**: naming and messaging

Week 47

4. **Fault-Tolerance**: reliability, availability, and fault-tolerant protocols

Week 48

5. **(Big) Data**: consistency, replication, and distributed file systems

Week 49

6. Use Cases: **scientific/engineering data processing**

Week 50

7. Use Cases: **massively multiplayer online gaming**
(consumer multimedia systems)

Week 51

8. **Invited lecture: Databricks (whp)**



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AMSTERDAM



Large Lab Exercise

Groups of max. 6

- Self-selection or matchmaking by TA

Create a **distributed system**

- Design from given requirements **or** from your own requirements (validate w TA)
- Implementation
- Validation/Testing/Evaluation

Zero tolerance for
plagiarism

Create a **technical report** about the system (4—6 pages)

- **Report is worth as much as coding!**
- Explain design choices/trade-offs
- Analyse system characteristics
- **Exercise Technical writing**: quality, structure, presentation, graphing, etc.

Zero tolerance for
plagiarism

Course Material

- Textbook
 - Maarten van Steen and Andrew S. Tanenbaum, Distributed Systems: Principles and Paradigms, Prentice Hall, 3rd Ed., 2017
Free student edition: <https://www.distributed-systems.net/index.php/books/distributed-systems-3rd-edition-2017/>
- Lectures, Seminars, Design sessions
- Lab exercises
 - Plenty of material not in the book!
 - All available on Canvas, after the session

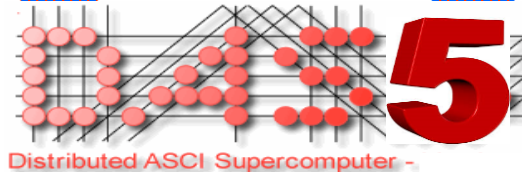
Experimental Research Methodology

Our/Your Main Scientific Instrument: DAS-5

Our (& Your) Prototypes



SURFnet6



300+ scientists as users

Won IEEE Scale Challenge 2014

Course Schedule (Weeks 44-51, Exam Week 51)

- Lectures
 - Mon, 13:30-15:15, WN-Q105
- Design sessions (2x, groups of 40 students)
 - Wed, 09:00-10:45, WN-Q105 (WN-Q112 on Nov 15/Week 46)
- Seminar sessions (2x, groups of 40 students)
 - Thu, 15:30-17:15, WN-M655
- Lab exercise (**schedule w TA**, **Demo Day**)
- Exam (**Dec 21, 15:15-18:00**)

Important Dates, Important Milestones

Guides: Additional recommended milestones, with recommended deadlines

- Nov 6
(Week 44)

- Enroll for team exercise

No enrollment, No grade

- Dec 6
(Week 49)

- Demonstrate system to TA

TA can run code, you can explain code and experiments

- Dec 15
(Week 50)

- Lab results

Report ~ 50% Lab grade

Selected systems get to demo
Top-5 open-access booklet!

- Dec 20
(Week 51)

- Demo Day

- Databricks talk (whp)

- Dec 21
(Week 51)

- Exam, written, open questions

- Exam, design discussion

Recommended Time Allocation

- Lectures
 - 2 hours per week in-class, Mon
- Design and Seminar sessions
 - 4 hours every 3 weeks in-class, Wed and Thu, respectively
- Large exercise (up to 6 persons)
 - ≤ 100 hours/person, including experiments and report writing
- Self-study
 - 4—6 hours/week. Check tech. blogs of Facebook, Google, etc.

The Grading System

(You can build your own path)

Course Points
10,000 for straight 10
4,000 for large exercise
6,000 for Exam
≤1,000 for Design & Seminar
≤1,000 for Lab bonuses
+50 activity in Lab/Design/Seminar/Lecture
+500 entry quiz

Competition
Demo Day (pitch to guest lecturer)
Top-5 Reports Published

Access Tokens
Discuss w Lecturer about MSc topics
Recommendation Letter

Our Team

- Course coordinator
 - Prof. dr. ir. Alexandru Iosup
- Co-teachers
 - Prof. dr. ir. Alexandru Iosup
 - Dr. Alexandru Uță
- Teaching Assistants
 - Ir. Laurens Versluis et al.



Laurens
Versluis



Alexandru
Uță



Alexandru
Iosup

Protocol for Registering a Team for Lab/Seminar/Design

1. Choose when you would prefer to participate

1. Systems: Weeks 1/2/3
2. Ecosystems: Weeks 4/5/6

2. Send us an email by **Mon, Nov 6, at 9am CET**

- To: DistributedSystems2017@atlarge-research.com
- Subject: [vu] [Distributed Systems] Team <YourTeamName>
- Content: Lab/Seminar/Design

Team members: list_of <Name> (<ID>), ...

The images used in this lecture courtesy of the Computer History Museum, Mountain View, California, USA, <http://www.computerhistory.org/> ; the German Museum of Technology (Deutsches Technikmuseum Berlin, Germany, <http://www.sdtb.de/Englisch.55.0.html> ; the Science Museum, London, UK, <http://www.sciencemuseum.org.uk/>; and many anonymous contributors via Google Images. Many thanks!