

# MASSIVIZING COMPUTER SYSTEMS

= MAKING COMPUTER SYSTEMS SCALABLE, RELIABLE, PERFORMANT,  
ETC., YET ABLE TO FORM AN EFFICIENT ECOSYSTEM

@Large Research  
Massivizing Computer Systems



<http://atlarge.science>

Co-sponsored by:



Many thanks, Arie, Andy, and In-Vivo Analytics for Big Software Quality in general.  
Thanks also to the Lorentz Center team in Leiden, the Netherlands.



[bit.ly/AI18LorentzTalk](http://bit.ly/AI18LorentzTalk)



@Alosup

Prof. dr. ir. Alexandru Iosup

# MASSIVIZING COMPUTER SYSTEMS

DISTRIB.SYS. X PERF.ENG. X SW.ENG.

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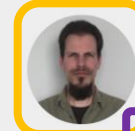
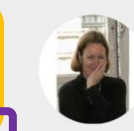
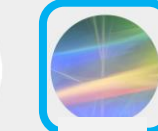



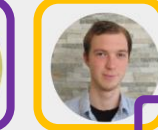




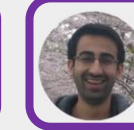





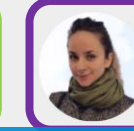
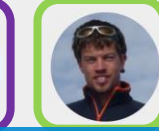
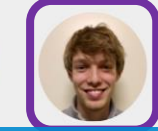

# ATLARGE RESEARCH, OUR TEAM

<http://atlarge.science/people.html>

## Faculty and Current Team Members


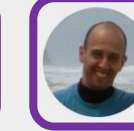

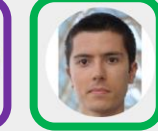


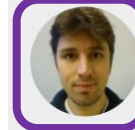
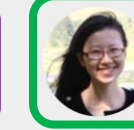
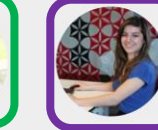







-  Professor
-  Assistant Prof.
-  Teacher
-  Post-doc
-  Ph.D. student
-  Scientist

This four, now

 Alexandru Iosup University Research Chair and Full Professor, Vrije Universiteit Amsterdam	 Otto Visser Chief Advisor	 Caroline Wajj Project Manager	 Hired! Assistant Professor		
 Georgios Andreadis Project Lead ATLarge Website	 Sietse Au M.Sc. student, TU Delft	 Johannes Bertens M.Sc. student, TU Delft	 Jesse Donkervliet M.Sc. student, TU Delft	 Tim Hegeman M.Sc. student, TU Delft	 Alexey Ilyushkin Ph.D. student, TU Delft
 Chris LeMaire Team Graphalytics	 Fabian S. Mastenbroek Team OpenDC	 Ahmed MUSAafir Researcher, Vrije Universiteit Amsterdam	 Mihai Neacsu M.Sc. student, Vrije Universiteit Amsterdam	 Leon Overweel Product Lead OpenDC	 Sacheendra Talluri M.Sc. student, TU Delft
					

## Alumni

They have completed a long-term project in our team.

 Shanny Aneop Team VL-e	 Athanasios Antoniou Team ATLarge	 Marcin Biczak Researcher in graph-processing team	 Mihai Capota Tech Lead Graphalytics	 Bogdan Ghit Ph.D. student, TU Delft	 Yong Guo Graph processing
 Stijn Heldens Researcher, TU Delft	 Adele Lu Jia Social gaming	 Elvan Kula Honors Track	 Shenjun Ma M.Sc. student, TU Delft	 Wing Lung Ngai Researcher, Vrije Universiteit Amsterdam	 Jie Shen Performance modeling
 Sijq Shen Massivizing online gaming	 Ruben Verboon Honors Track	 Nezih Yigitbasi Tech Lead GrenchMark and CMeter	 Ernst van der Hoeven M.Sc. student, TU Delft		

## Research Visitors and Interns

They have completed a short-term stay with our team.

					
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WE ARE A FRIENDLY, DIVERSE GROUP, OF DIFFERENT RACES AND ETHNICITIES, GENDERS AND SEXUAL PREFERENCES, VIEWS OF CULTURE, POLITICS, AND RELIGION. YOU ARE WELCOME TO JOIN!

# WHO AM I?

## PROF. DR. IR. ALEXANDRU IOSUP

- Education, my courses:
  - > Systems Architecture (BSc)
  - > Distributed Systems, Cloud Computing (MSc)
- Research, 15 years in DistribSys:
  - > Massivizing Computer Systems
- About me:
  - > Worked in 7 countries, NL since 2004
  - > I like to help... I train people in need
  - > VU University Research Chair + Group Chair
  - > NL ICT Researcher of the Year
  - > NL Higher-Education Teacher of the Year
  - > NL Royal Young Academy of Arts & Sciences





# MASSIVIZING COMPUTER SYSTEMS: OUR MISSION



1. Improve the lives of millions through impactful research.



2. Educate the new generation of top-quality, socially responsible professionals.



3. Make innovation available to society and industry.





~60'

# Massivizing Computer Systems

## A Structured Discussion

---

~3'

— About Our Team 

~30'

— The Golden Age of Distributed Ecosystems ... and a Crisis 

Interrupts  
welcome

**The main challenges** 

How we address them: Massivizing Computer Systems 

~25'

— Massivizing Computer Systems: Let's Collaborate 

Key for our  
discussion

What can DistribSys x PerfEng x SwEng do together?

8 ideas for collaboration

~2'

— Take-Home Message 

With further reading

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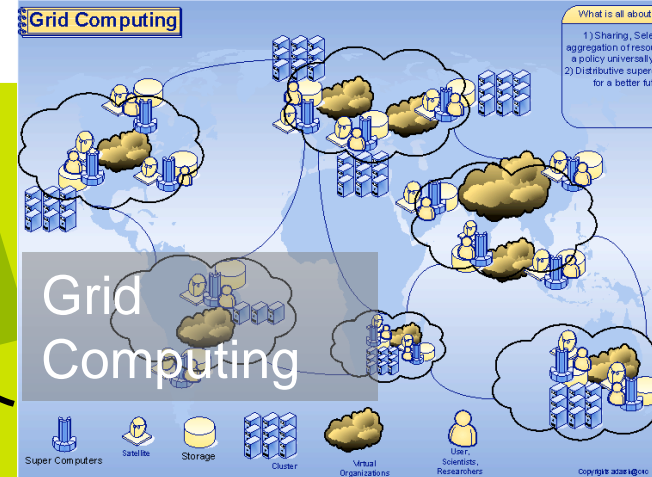
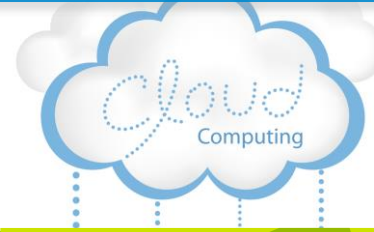
# THIS IS THE GOLDEN AGE OF DISTRIBUTED ECOSYSTEMS



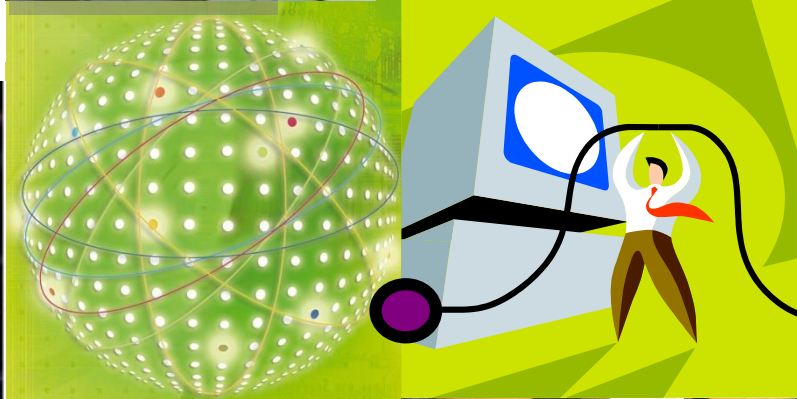
Education for Everyone (Online)



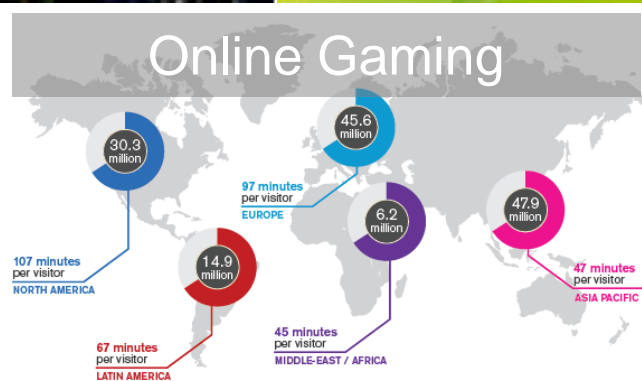
Business Services



Big Science



Online Gaming



Datacenters



Daily Life





# THIS IS THE GOLDEN AGE OF DISTRIBUTED COMPUTER SYSTEMS

## Do you recognize this App?

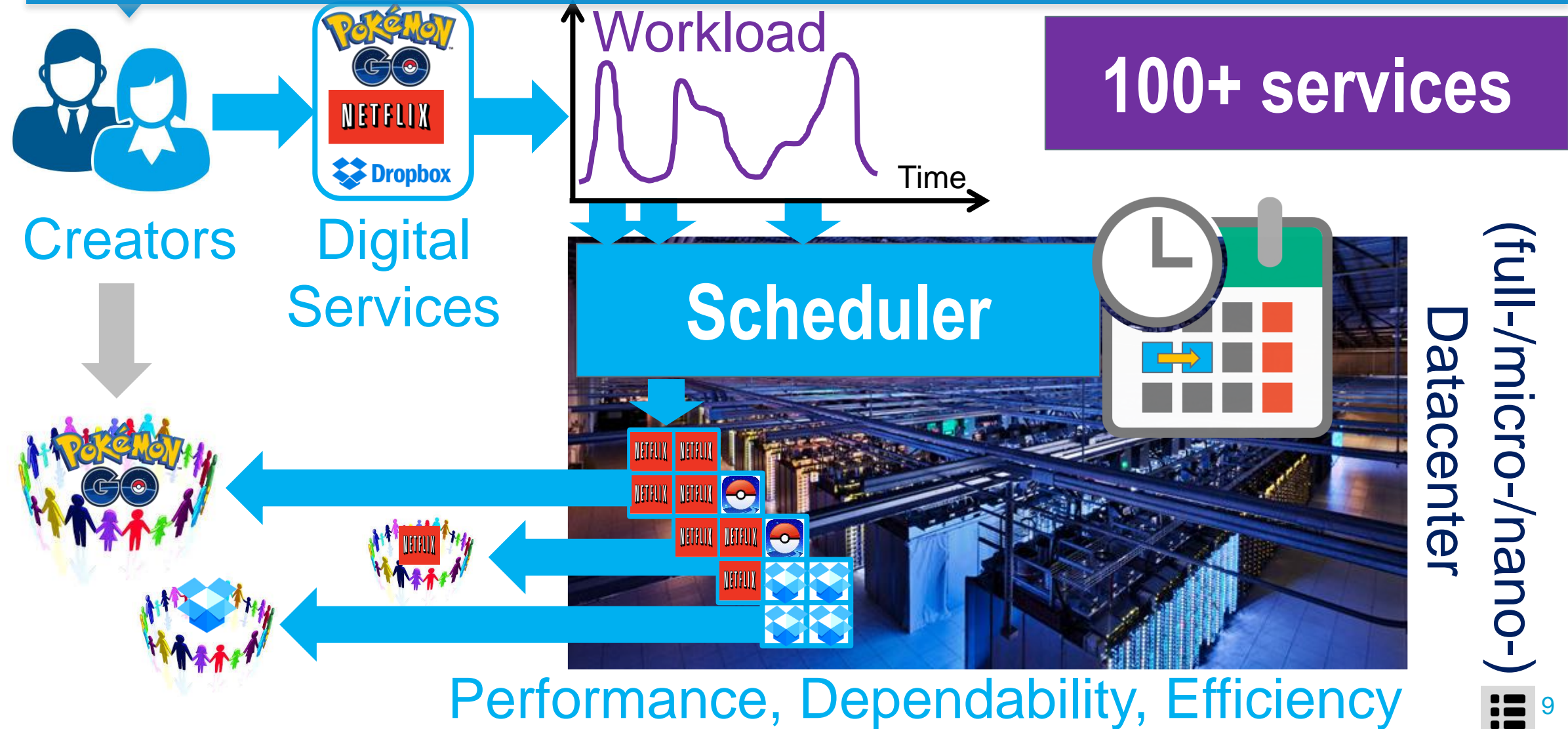


## Here is how it operates...

Daily Life



# THE CURRENT TECHNOLOGY STACK: DATACENTER, SCHEDULER



# My Research: Massivizing Computer Systems

Is 56% uptime good? 66%? 96%?

Why does this\* happen?

What to do about it\*?

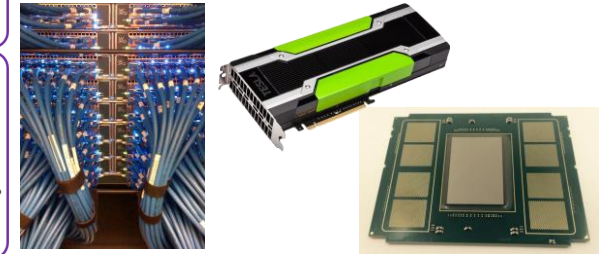
\* In modern computer systems, several or all issues may be linked. Thus, looking at any single issue in isolation is no longer sufficient.

# THE CRISIS: IN THIS DIGITAL ECONOMY, FEW CAN BE SUCCESSFUL!

## THE COMPLEXITY CHALLENGE

1. Ecosystem  $\neq$  Single System/Stack  
We Build and Test  
Isolated Computer Systems  
(or Silos, or Narrow Stacks), Yet  
Everything Works in Ecosystems

<<1% OF BIG DATA BY MATT TURK (2017)  
"SW. IS EATING THE WORLD"



HPC+BIG DATA  
CONVERGENCE  
"HARDWARE IS THE  
NEW SOFTWARE"

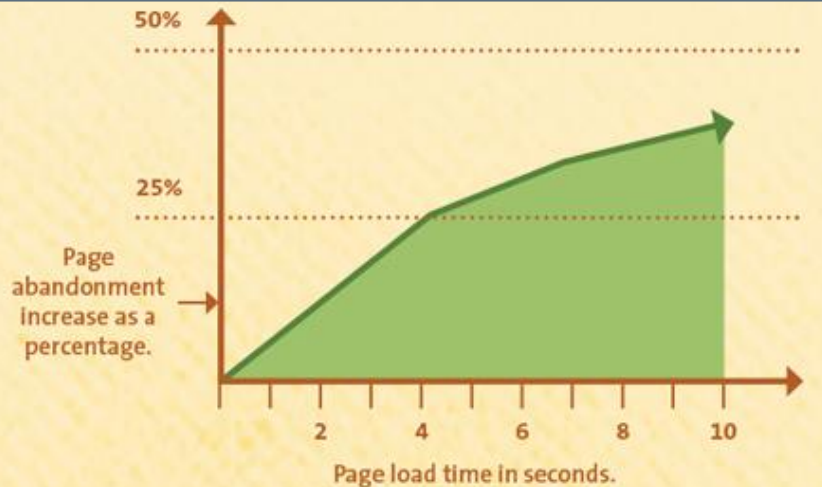


# THE CRISIS: IN THIS DIGITAL ECONOMY, FEW CAN BE SUCCESSFUL!

PERFORMANCE, DEPENDABILITY, AND OTHER NON-FUNCTIONAL CHALLENGES

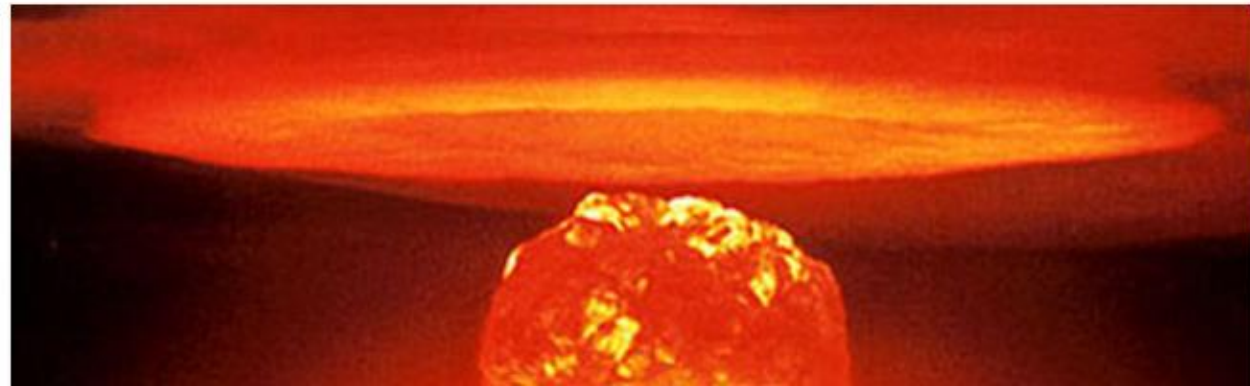
## 2. Non-functional Challenges Not Met

We Cannot Even Maintain the Ecosystems we Have Built  
(and Tested, and Validated)



**Google goes dark for 2 minutes, kills 40% of world's net traffic** [www.theregister.co.uk/2013/08/17/google\\_outage/](http://www.theregister.co.uk/2013/08/17/google_outage/)

Systemwide outage knocks every service offline



THE CRISIS: IN THIS DIGITAL ECONOMY, FEW CAN BE SUCCESSFUL!

THE RESOURCE MANAGEMENT CHALLENGE

Based on Jav Walker's recent TED talk.

3. Need To Be Much More Efficient,

4. Need to Also Be Ethical, and to Educate Our Clients

**PSY Gangnam consumed ~500GWh**

**= more than entire countries\* in a year (\*41 countries),**

**= over 50MW of 24/7/365 diesel, 135M liters of oil,**

**= 100,000 cars running for a year, ...**

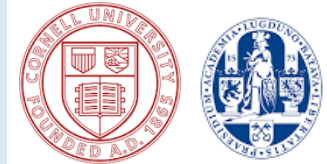
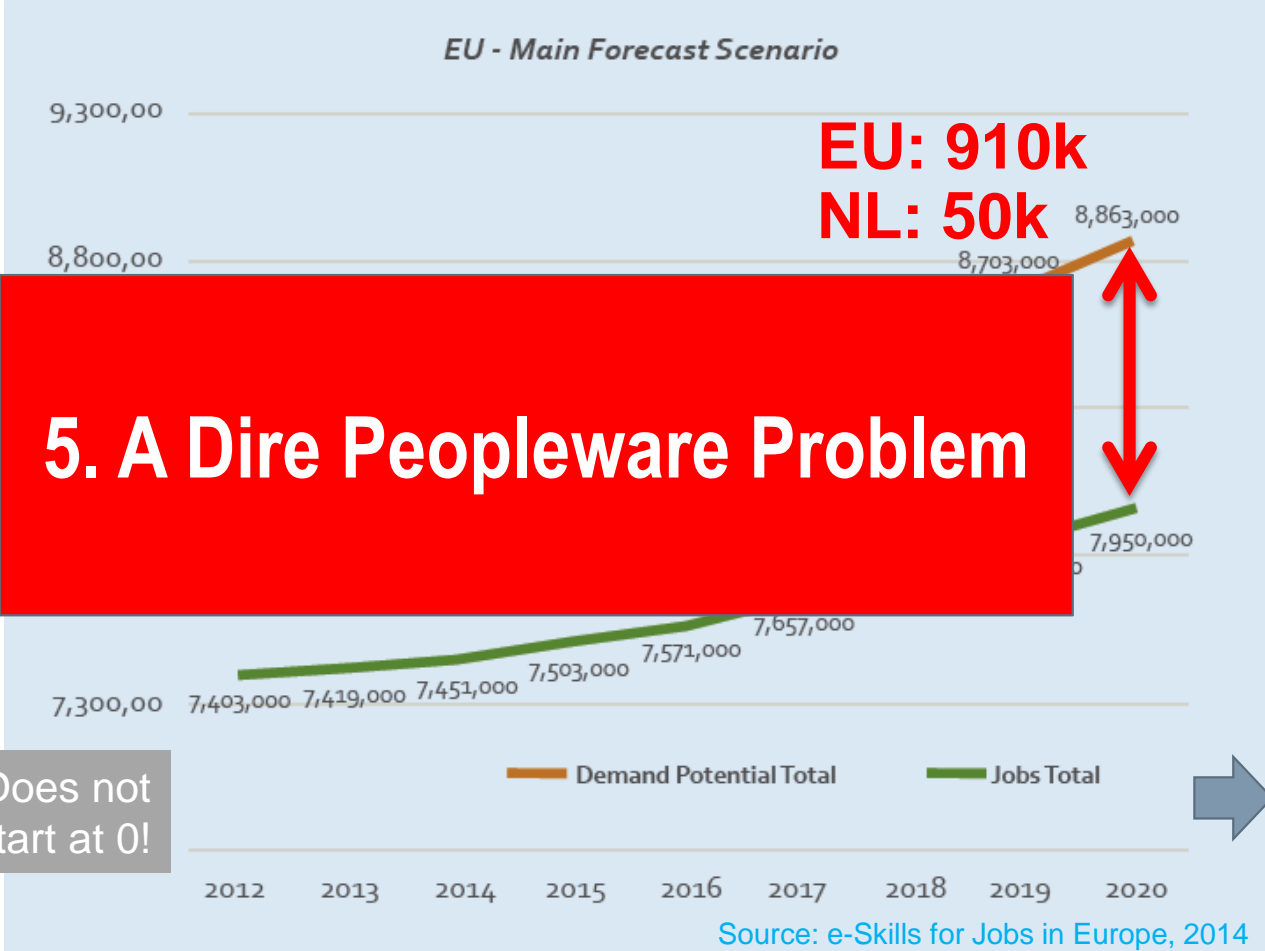
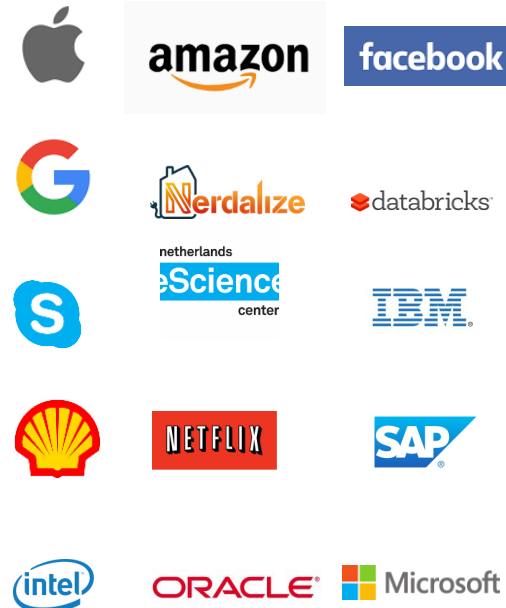
Source: Ian Bitterlin and Jon Summers, UoL, UK, Jul 2013.

Note: Psy has >3.5 billion views (last update, May 2018).



# THE CRISIS: IN THIS DIGITAL ECONOMY, FEW CAN BE SUCCESSFUL!

## THE WORKFORCE GAP, IN THE NETHERLANDS & IN EUROPE





# THIS IS THE GOLDEN AGE OF DISTRIBUTED COMPUTER SYSTEMS

## YET WE ARE IN A CRISIS – 5 CORE CHALLENGES

### 1. Ecosystem $\neq$ 1 System/Stack

But the Laws and Theories are made for Isolated Computer Systems (or Silos, or Narrow Stacks)

TRADITIONAL DISTRIBUTED SYSTEMS COURSES TEACH YOU ALL ABOUT THIS

2. Need to Understand How to Maintain Ecosystems

3. Need to Understand How to Make Ecosystems Automated, Efficient (Smarter)

4. Beyond Tech: How to Be Ethical, Socially Useful?

5. Need to Address the Peopleware Problems

THIS IS THE GOLDEN AGE OF DISTRIBUTED COMPUTER SYSTEMS

YET WE ARE IN A CRISIS

WHICH WE & YOU CAN HELP SOLVE!

Massivizing Computer Systems  
Tackles The Challenges of  
Distributed Systems and Ecosystems...

... and Is Relevant, Impactful, and  
Inspiring for Many Young Scientists and Engineers

OUR WAY FOR DISTRIBUTED SYSTEMS



~60'

# Massivizing Computer Systems

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— Massivizing Computer Systems: Let's Collaborate 

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8 ideas for collaboration

~2'

— Take-Home Message 

With further reading

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# THIS IS THE MODERN SCIENCE OF DISTRIBUTED ECOSYSTEMS

MASSIVIZING COMPUTER SYSTEMS IN A NUTSHELL

WHO?

 SCIENTISTS,  ENGINEERS,  DESIGNERS,  MANAGERS, ETC.

WHAT?  
MAIN GOAL

UNDERSTAND AND CONTROL DISTRIBUTED ECOSYSTEMS, TO  
TURN THEM INTO EFFICIENT, AUTOMATED UTILITIES

HOW?  
CENTRAL PARADIGM

ECOSYSTEM OPERATION AND CHARACTERISTICS DERIVE  
NON-TRIVIALY FROM ITS SYSTEMS AND USERS (RECURSIVELY)

WHICH APPROACH?

MODERN PROBLEM-SOLVING + DISTRIBUTED (ECO)SYSTEMS



# MODERN PROBLEM-SOLVING, MEANINGFUL DISCOVERY

MASSIVIZING COMPUTER SYSTEMS IN A NUTSHELL

science + engineering + design

THE COMPUTER SYSTEMS TRIPLET

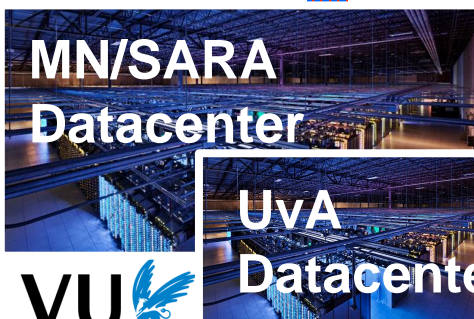
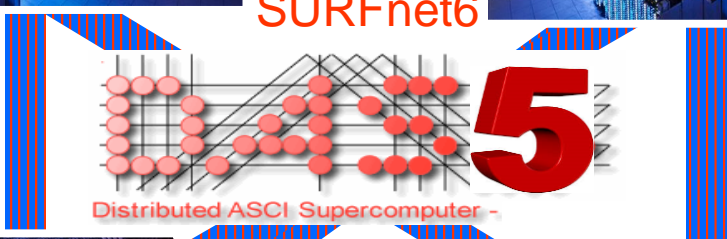
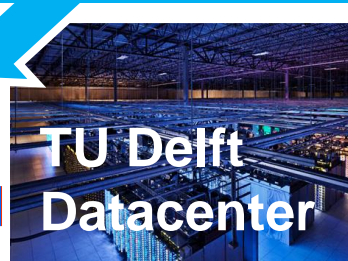
[Iosup et al.  
ICDCS'18]



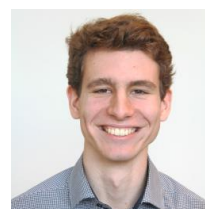
# EXPERIMENTAL METHODS OF DISCOVERY

UNIQUE OPPORTUNITY TO VALIDATE: WE DRINK OUR OWN CHAMPAGNE (*IN VIVO*)!

Our Prototypes (*in physico/in vitro*)



Laurens  
Versluis



Georgios  
Andreadis



Fabian  
Mastebroek



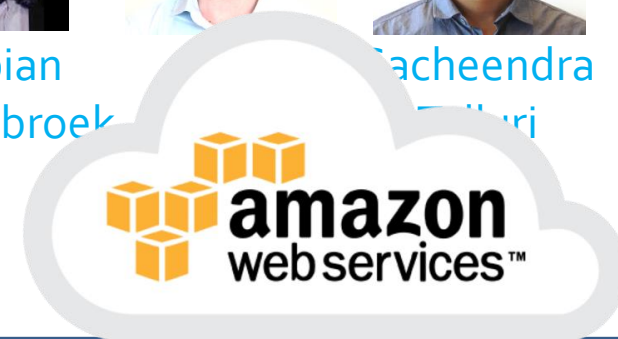
Racheendra  
Mulluri



Maria Voinea



Alexey Ilyushkin



We also use clouds



And simulators (*in silico*)



# NO MORE ARTIFICIAL BOUNDARIES → UNIQUE COLLABORATION

## MASSIVIZING COMPUTER SYSTEMS IN A NUTSHELL

Autonomy, Consistency,  
Composability, *Elasticity*, etc.

Requirements, APIs, DevOps,  
Architecture and Patterns, etc.

## Distributed Systems and Ecosystems

Software Engineering

Performance, *Efficiency*, DevOps,  
Monitoring, Measurement, etc.

Performance Engineering



~60'

# Massivizing Computer Systems

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**Massivizing Computer Systems: Let's Collaborate** 

Key for our  
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What can DistribSys x PerfEng x SwEng do together?

8 ideas for collaboration

~2'

Take-Home Message 

With further reading

# HOW CAN WE COLLABORATE? 8\* IDEAS FOR TODAY

DISCUSSION ACROSS DISTRIB. SYS X PERF. ENG. X SW. ENG.

SUGGESTION FOR  
COLLABORATION

- 1 > Find together phenomena in ecosystems
- 2 > Map together artifacts and concepts
- 3 > Manage together requirement engineering and other DevOp processes
- 4 > Automate together testing, validation, benchmarking
- 5 > Localize together faults/issues, identify problems, propose repairs
- 6 > Process event/data streams using serverless and big data
- 7 > Manage risks in distributed ecosystems (clouds, big data, edge/IoT, etc.)
- 8 > Establish the bases of reproducibility, validation, and open science

\* 8 is a round number in my world

Iosup et al., Massivizing Computer Systems, ICDCS 2018. [[Online](#)]



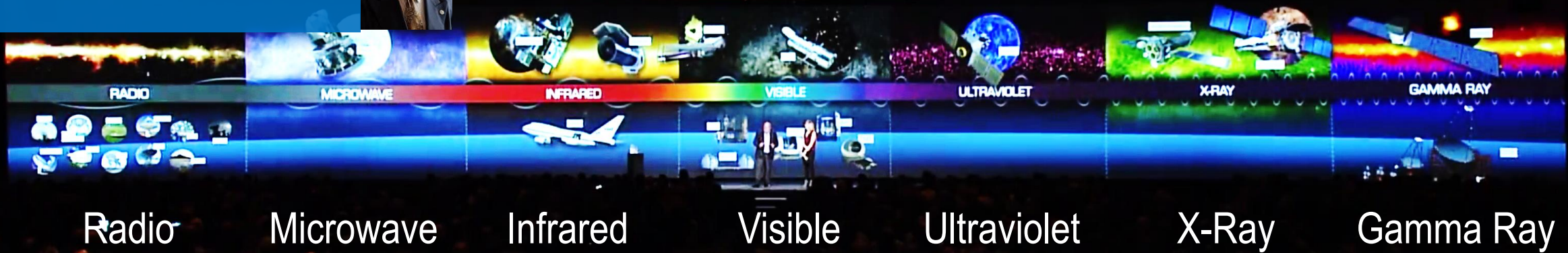
# DISCOVERY = LARGE-SCALE, LONG-TERM STUDY

UNCOVERING THE MYSTERIES OF OUR PHYSICAL UNIVERSE

GEORGE SMOOT  
NOBEL PRIZE 2006



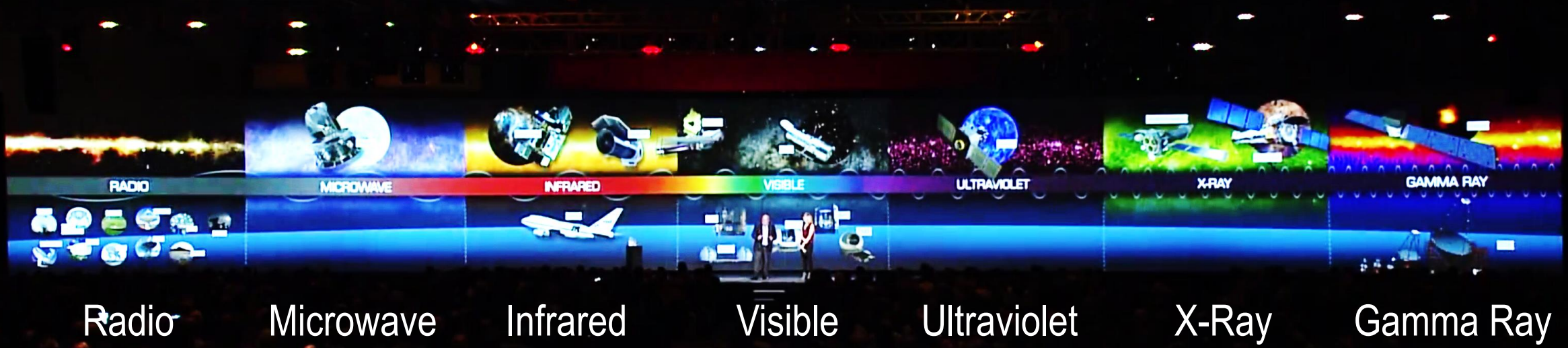
SKA FUNDING: 500+ FTE, EUR 1.5B





# DISCOVERY = LARGE-SCALE, LONG-TERM STUDY

UNCOVERING THE MYSTERIES OF OUR UNIVERSE, PHYSICAL AND DIGITAL



Radio

Microwave

Infrared

Visible

Ultraviolet

X-Ray

Gamma Ray

Cloud, Grid, Edge, Fog, etc.

One aspect: BigData, P2P

Sci.&Eng. Apps+Sys.

Consumer Apps+Sys.

Enterprise Sys.

Systems, Ecosystems

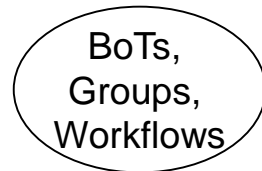
Performance, Availability, etc.



[Iosup et al. FGCS'08]



[Zhang et al. CoNext'10]



[Iosup et al. IEEE IC'11]



[Guo et al. NETGAMES'12]



[Shen et al. CCGRID'15]



[Ghiț et al. CCGRID'14]



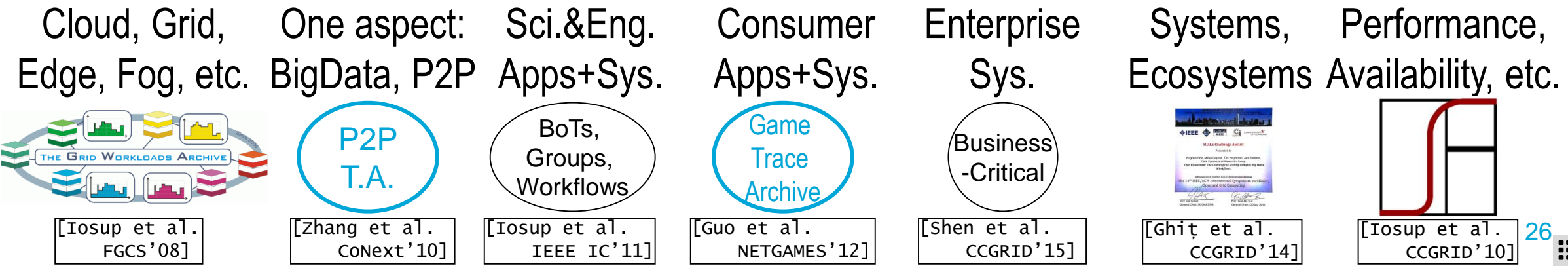
[Iosup et al. CCGRID'10]



# MEANINGFUL DISCOVERY IN DISTRIBUTED ECOSYSTEMS

UNCOVERING THE MYSTERIES OF OUR UNIVERSE, PHYSICAL AND DIGITAL

BUT ... WHY WOULD YOU NEED TO UNCOVER AN ARTIFICIAL UNIVERSE?! YOU BUILT IT!



# UNKNOWN PHENOMENA: INTER-, ADAPT-, EXAPTATION

UNCOVERING THE MYSTERIES OF OUR UNIVERSE, PHYSICAL AND DIGITAL

@ANDY, ALL: HOW MUCH MORE WE COULD UNDERSTAND BY  
DISTRIB. SYS. X PERF.ENG. X SW.ENG.?

...

...

...

...

...

BOTS, NOT  
PARALLEL JOBS

GROUPS NOT  
RARE, DOMINANT

COMMUNITY  
FORMATION

SYSTEMIC  
VARIABILITY

CORRELATED,  
NOT IID FAILURES

Cloud, Grid,  
Edge, Fog, etc.

One aspect:  
BigData, P2P

Sci.&Eng.  
Apps+Sys.

Consumer  
Apps+Sys.

Enterprise  
Sys.

Systems,  
Ecosystems

Performance,  
Availability, etc.



[Iosup et al.  
FGCS'08]



[Zhang et al.  
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[Iosup et al.  
IEEE IC'11]



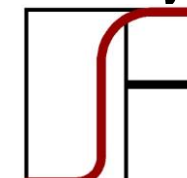
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CCGRID'15]



[Ghiț et al.  
CCGRID'14]

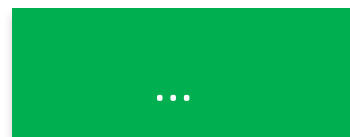


[Iosup et al.  
CCGRID'10]

# UNKNOWN PHENOMENA: INTER-, ADAPT-, EXAPTATION

UNCOVERING THE MYSTERIES OF OUR UNIVERSE, PHYSICAL AND DIGITAL

BUT ... IS THERE A SYSTEMATIC WAY TO APPROACH THESE PHENOMENA?



BOTS, NOT  
PARALLEL JOBS

GROUPS NOT  
RARE, DOMINANT

COMMUNITY  
FORMATION

SYSTEMIC  
VARIABILITY

CORRELATED,  
NOT IID FAILURES

Cloud, Grid,  
Edge, Fog, etc.

One aspect:  
BigData, P2P

Sci.&Eng.  
Apps+Sys.

Consumer  
Apps+Sys.

Enterprise  
Sys.

Systems,  
Ecosystems

Performance,  
Availability, etc.



[Iosup et al.  
FGCS'08]

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CoNext'10]

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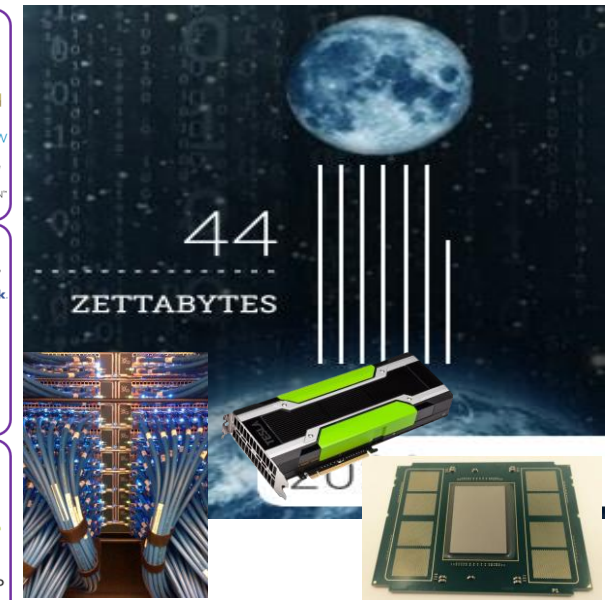




# MEANINGFUL DISCOVERY

BUT ... IS THERE A SYSTEMATIC WAY TO APPROACH THESE PHENOMENA?

REMEMBER THE COMPLEXITY CHALLENGE?



<<1% OF BIG DATA BY MATT TURK (2017)  
“SW. IS EATING THE WORLD”

HPC+BIG DATA  
CONVERGENCE  
“HARDWARE IS THE  
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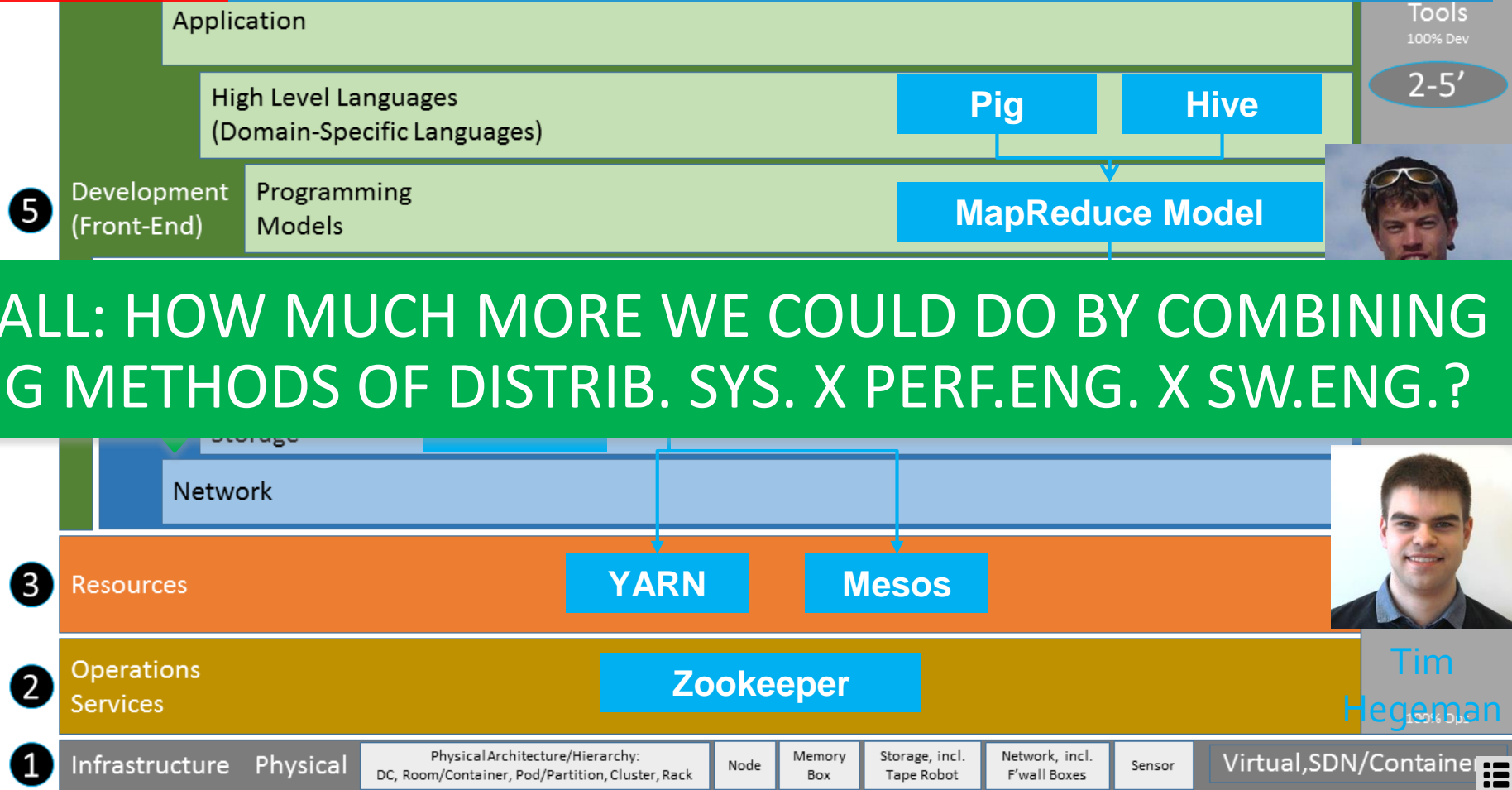
# HOW TO MANAGE SYSTEM COMPLEXITY?

## THE COMPLEXITY CHALLENGE

## IOSUP ET AL. REFERENCE ARCHITECTURE FOR DCS

Focus on Applications, 5 Core Layers:

- 5. Development (Front-end)
- 4. Runtime (Back-end)
- 3. Resources
- 2. Operations Services
- 1. Infrastructure



@ARIE, ALL: HOW MUCH MORE WE COULD DO BY COMBINING MAPPING METHODS OF DISTRIB. SYS. X PERF.ENG. X SW.ENG.?

# HOW TO MANAGE SYSTEM COMPLEXITY?

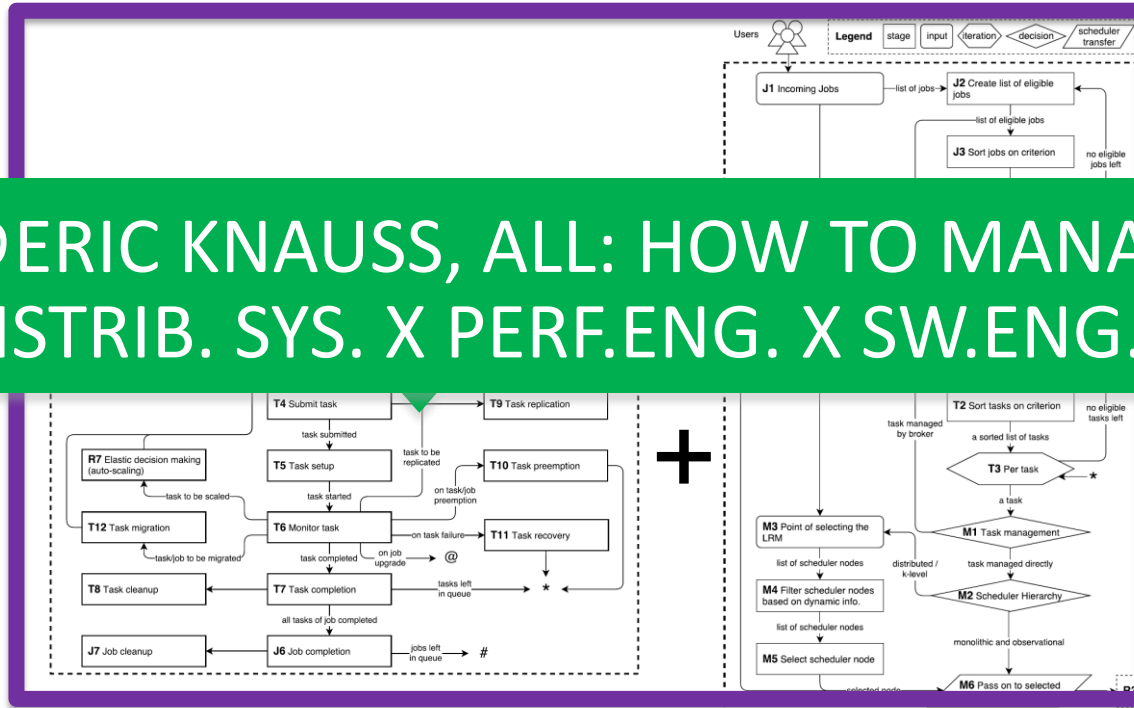
THE COMPLEXITY CHALLENGE

IOSUP ET AL. REFERENCE ARCHITECTURE FOR DCS



Georgios Andreadis

ANDREADIS ET AL. REFERENCE ARCHITECTURE FOR SCHEDULERS IN DCS



Application

High Level Languages

(Domain-Specific Languages)

Development (Front-End)

Programming Models

Runtime

@ERIC KNAUSS, ALL: HOW TO MANAGE REQ. ENG. ACROSS DISTRIB. SYS. X PERF.ENG. X SW.ENG.?

Network

Resources

YARN

Operations Services

Zookeep

Infrastructure Physical

Physical Architecture/Hierarchy: DC, Room/Container, Pod/Partition, Cluster, Rack

Node

MA

MA

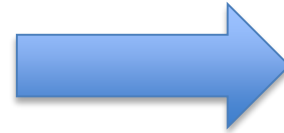
# AUTOMATED TESTING FOR DISTRIBUTED ECOSYSTEMS?

## ENGINEERING LDBC GRAPHALYTICS: BENCHMARKING LEADING TO DISCOVERY



### • Graphalytics:

- > Benchmarking
- > Multi-Platform
- > Diverse
- > Diverse experiments, representative for practice
- > Renewal process to keep the workload relevant
- > Enables comparison of many platforms, community-driven and industrial
- > Global Competition



### • Community endorsed:

@BENOIT BAUDRY, ALL: MEANINGFUL TESTING, AUTOMATED W/ METHODS ACROSS DISTRIB. SYS. X PERF.ENG. X SW.ENG.?

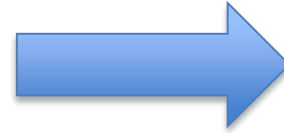
Performance: orders of magnitude difference due to each of platform, algorithm, dataset, and hardware





# LOCALIZATION OF BOTTLENECKS → PERF. ISSUES

## ENGINEERING LDBC GRAPHALYTICS: MODELING LEADS TO DISCOVERY



### • Graphalytics Grade10:

- > Aut
- > Aut

Without Grade10

@CLAIRE LE GOUES, ALL: MEANINGFUL LOCALIZATION OF FAULTS/ISSUES, FOR DISTRIB. SYS. X PERF.ENG. X SW.ENG.?



System under test



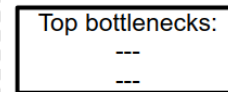
Monitoring (sampling)



Resource attribution



Bottleneck detection



Perf.-issue identification

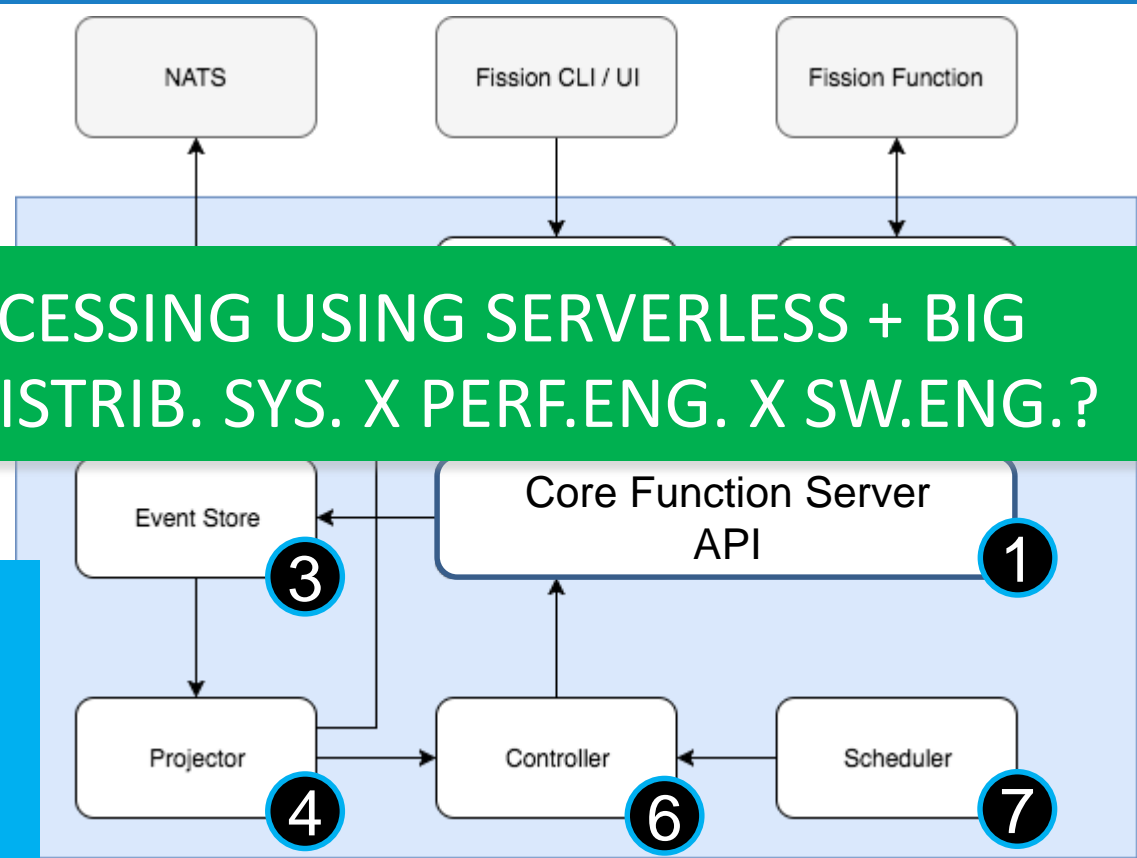
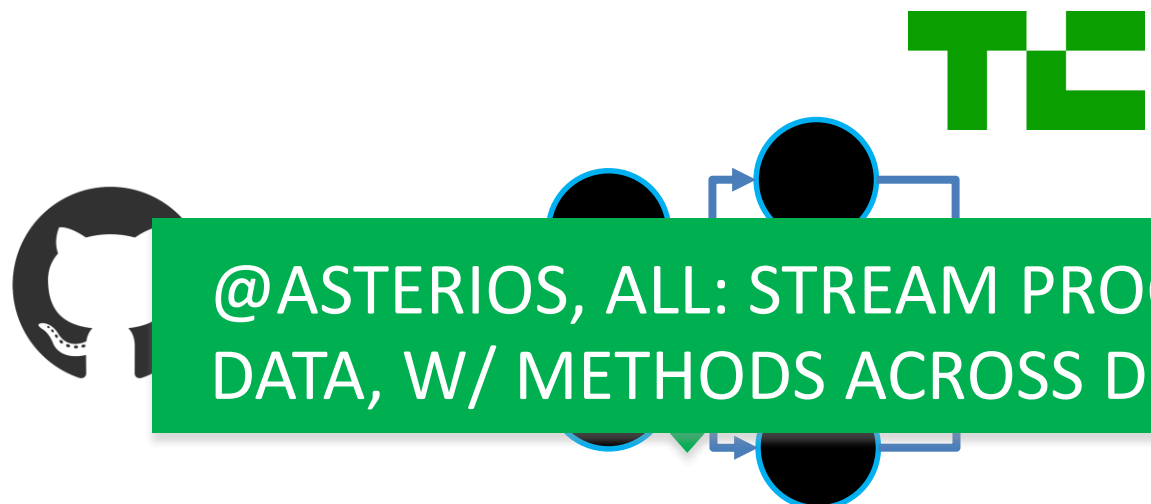
Multi-stage process, works in ecosystem

Always bottleneck  
Can explain causes:  
+ Message queue full  
+ Garbage collector  
+ CPU  
+ Others



# SERVERLESS STREAMING WORKFLOWS

## DESIGNING SERVERLESS ARCHITECTURES, APIS, AND SCHEDULERS



@ASTERIOS, ALL: STREAM PROCESSING USING SERVERLESS + BIG DATA, W/ METHODS ACROSS DISTRIB. SYS. X PERF.ENG. X SW.ENG.?

The first serverless workflow management engine, now part of the Serverless ecosystem at Fission.io

# DYNAMIC SCHEDULING TO MANAGE OPERATIONAL RISK

DESIGNING PORTFOLIO SCHEDULERS FOR DATACENTERS, BIG DATA STACKS, ETC.

Portfolio Creation

Scheduler Selection +  
Explanation

@MARIËLLE, ALL: RISK MANAGEMENT FOR DISTRIBUTED ECOSYSTEMS,  
W/ METHODS ACROSS DISTRIB. SYS. X PERF.ENG. X SW.ENG.?

Self-Reflection on  
Portfolio + Scheduler

Application of  
Selected Scheduler

Reflect and Adapt portfolio

Monitor system for issues

[van Beek et al.

IEEE Computer 2015]

# REPRODUCIBILITY AND VALIDATION OF DISCOVERY

A PERENNIALY TOUGH PROBLEM, IN COMPUTING BUT ALSO IN ALL OTHER SCIENCES

METHODOLOGY

SHARED PRINCIPLES, METHODS, ETC. ... BUT WHERE\*?!

OP

@ARIE, ALL: REPRODUCIBILITY, VALIDATION, OPEN SCIENCE,  
W/ METHODS ACROSS DISTRIB. SYS. X PERF.ENG. X SW.ENG.?

REPORTING &  
DISSEMINATION

PROTOCOL AND STUDY CHECKLISTS, PRE-REGISTRATION OF  
STUDY AND CONFLICTS-OF-INTEREST ... BUT HOW TO START?!

REPRODUCIBILITY

MODERN ECOSYSTEMS ARE NOT STABLE, PREDICTABLE...

\* Conferences do not accept such material... except when they do...

Munafò et al., A manifesto for reproducible science, Nature Human Behaviour, Jan 2017. [[Online](#)]







~60'

# Massivizing Computer Systems

## A Structured Discussion

---

~3'

— About Our Team 

~30'

— The Golden Age of Distributed Ecosystems ... and a Crisis 

Interrupts  
welcome

The main challenges 

How we address them: Massivizing Computer Systems 

~25'

— Massivizing Computer Systems: Let's Collaborate 

Key for our  
discussion

What can DistribSys x PerfEng x SwEng do together?

8 ideas for collaboration

~2'

— Take-Home Message 

With further reading

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# MASSIVIZING COMPUTER SYSTEMS

= MAKING COMPUTER SYSTEMS SCALABLE, RELIABLE, PERFORMANT, ETC.,  
YET ABLE TO FORM AN EFFICIENT ECOSYSTEM



Many thanks to  
200+  
collaborators

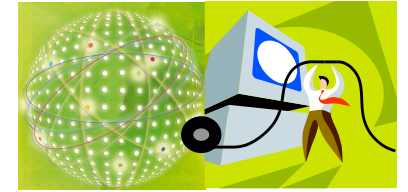
- Golden Age of Distributed Ecosystems ... Yet a crisis is looming
- Massivizing Computer Systems means modern distributed systems
  - Always Ecosystems
  - Methods to address key challenges in science, design, and engineering
- Much left to do, as we are merely beginning ...
  - You can help!



@Large Research  
Massivizing Computer Systems

<http://atlarge.science>

# Contact Me or Our Team



Collaboration or discussion about Massivizing Computer Systems:

Understanding, designing, deploying, tuning, analyzing, benchmarking distributed systems and ecosystems, including cloud computing and big data systems. Other topics in large-scale distributed systems and performance engineering are welcome.

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The Netherlands

# MASSIVIZING COMPUTER SYSTEMS



## FURTHER READING

1. Iosup et al. [Massivizing Computer Systems. ICDCS 2018](#) ← start here
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3. Van Eyk et al. Serverless is More: From PaaS to Present Cloud Computing, IEEE IC Sep/Oct 2018 (in print)
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12. Jia et al.: TKDD 2015.
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14. Iosup and Epema: IEEE Internet Computing 2011.
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# MASSIVIZING COMPUTER SYSTEMS



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28. Guo, Hong, Chafi, Iosup, and Epema (2017) Modeling, analysis, and experimental comparison of streaming graph-partitioning policies. *J. Parallel Distrib. Comput.* 108: 106-21.
29. Guo et al.: Benchmarking graph-processing platforms: a vision. *ICPE 2014*: 289-292.
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32. Guo et al.: An Empirical Performance Evaluation of GPU-Enabled Graph-Processing Systems. *CCGRID 2015*: 423-432.
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34. Deng, Song, Ren, and Iosup: Exploring portfolio scheduling for long-term execution of scientific workloads in IaaS clouds. *SC 2013*: 55:1-55:12.
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